

# Optometry

*Massimo Gurioli*



24.05.2022

**Optometry**  
Vision science

Light sciences meet  
optical illusions

Aula Magna, Dipartimento di Fisica e Astronomia  
Università degli Studi di Firenze

On the occasion of **EUROPEAN OPTICIAN** exhibition - from 16/05/2022  
Dipartimento di Fisica e Astronomia

G.SARCONI

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## Outline:

4 examples of  
Optometric aspects  
linked with

Optical Illusions

**Myopia**

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**Periphelal dysfunctions**

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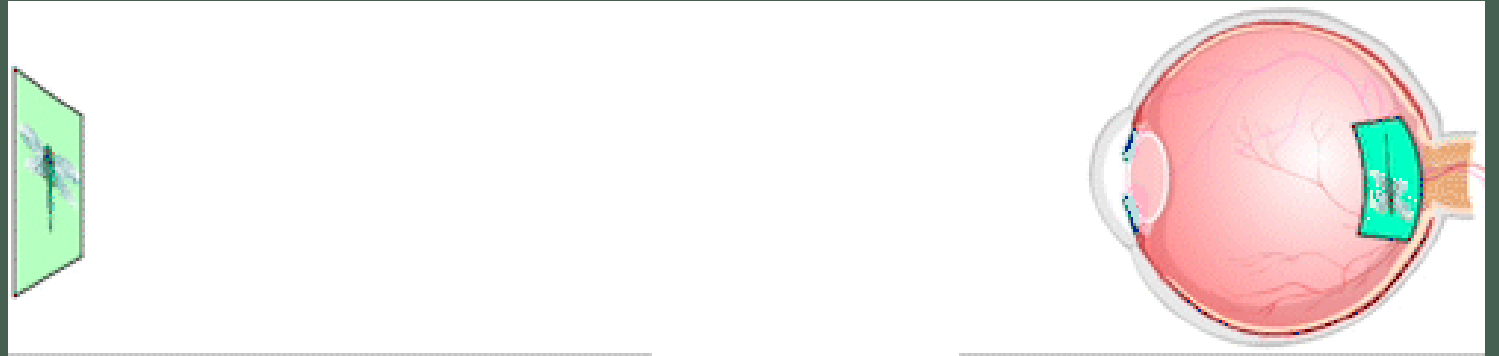
**Dysphotosopsia**

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**Binocular dysfunctions**

# 1. Myopia

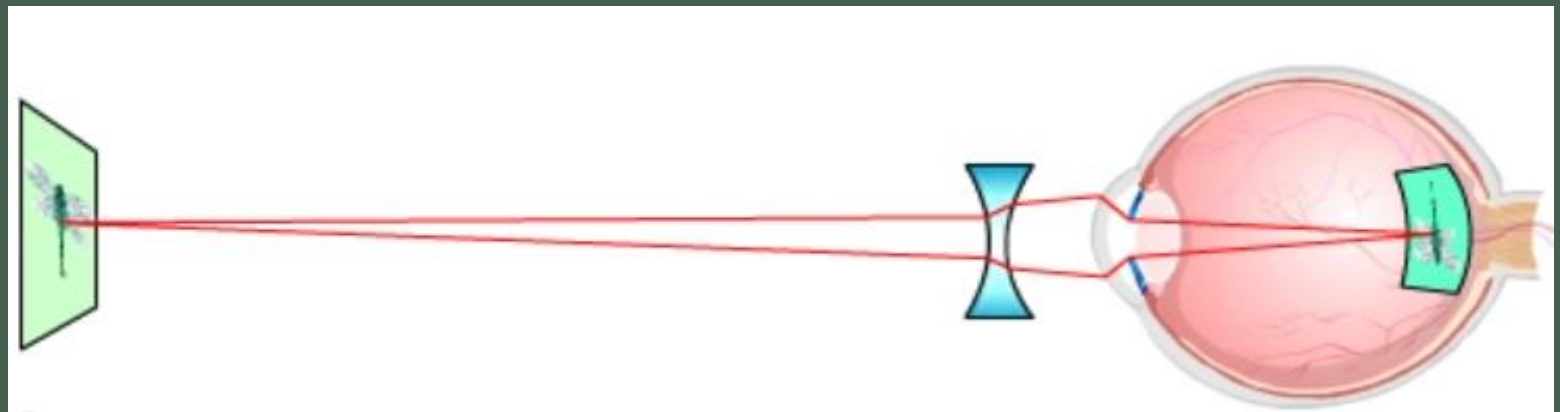
Normal eye



Myopic eye

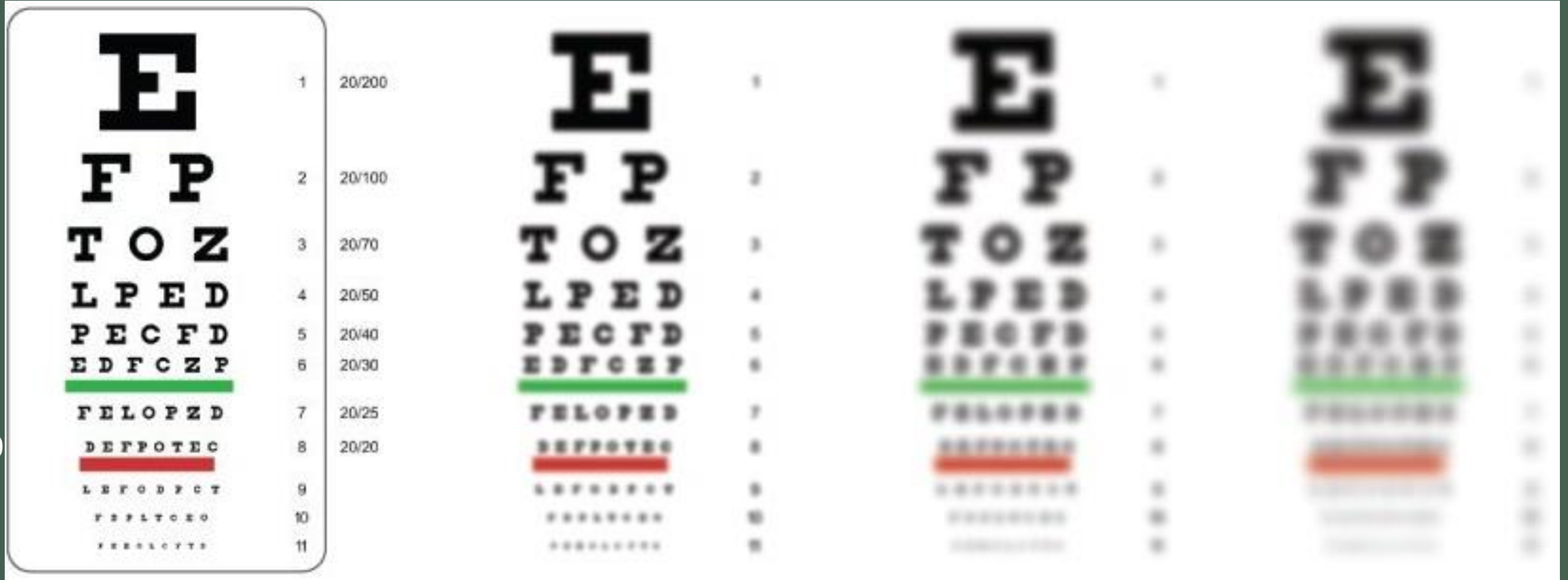


Corrected myopia



# Myopia and tavola Snellen table

1/10  
2/10  
3/10  
4/10  
5/10  
7/10  
8/10  
10/10

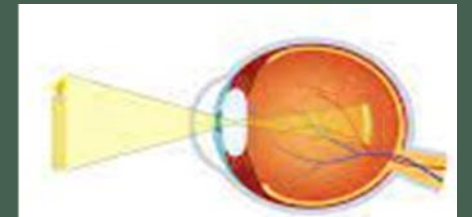
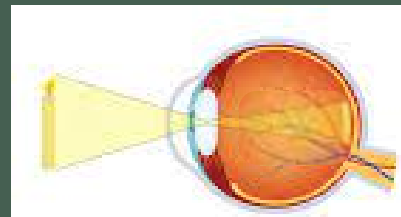
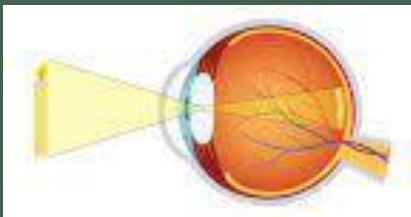


Acuity  $\approx 10/10$

Acuity  $\approx 8/10$

Acuity  $\approx 4/10$

Acuity  $\approx 1/10$



# Snellen tables and gratings

visual acuity of 10/10

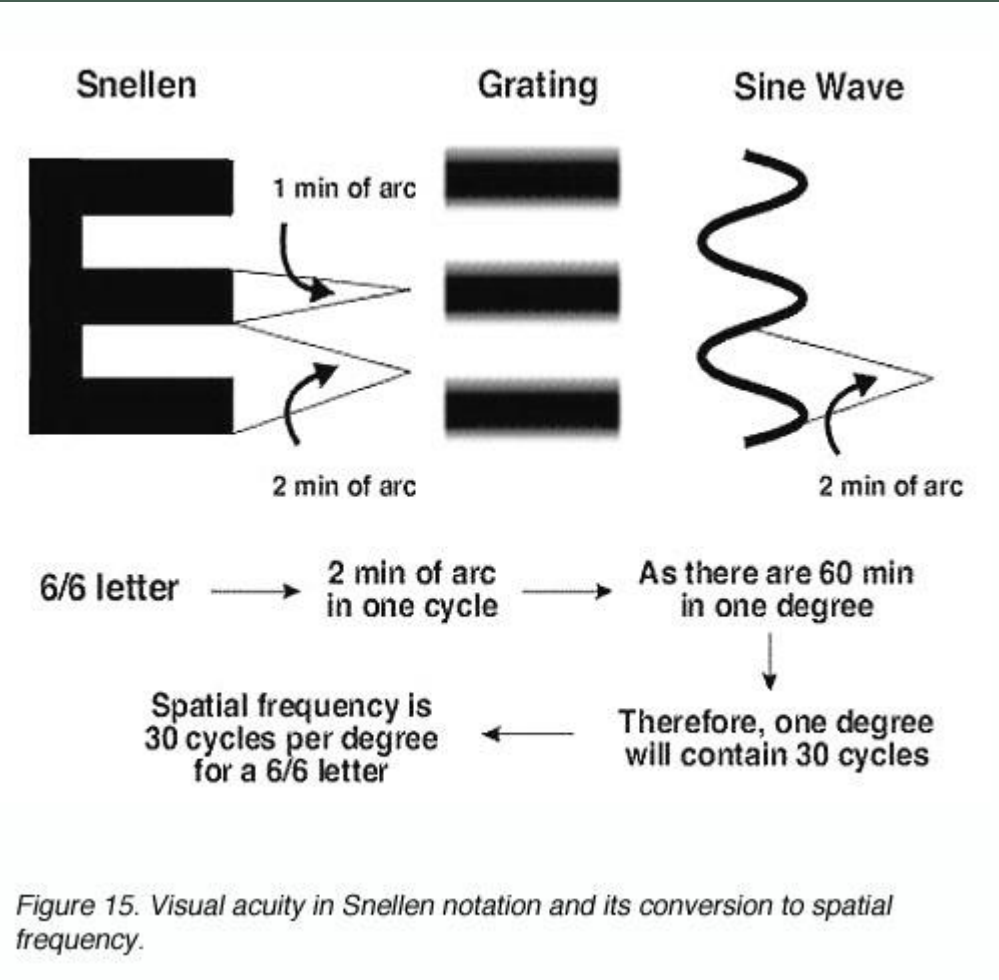
HFG



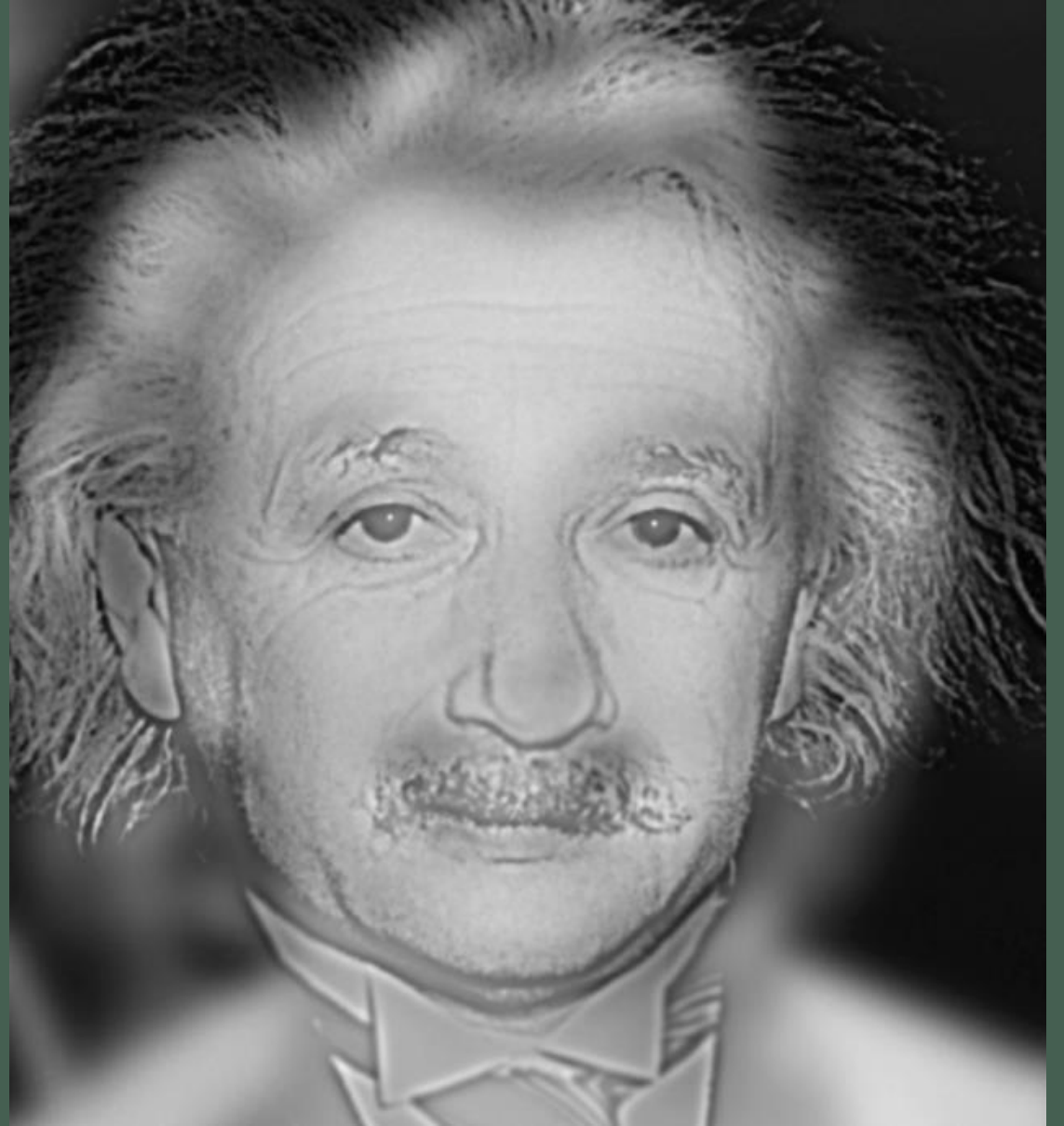
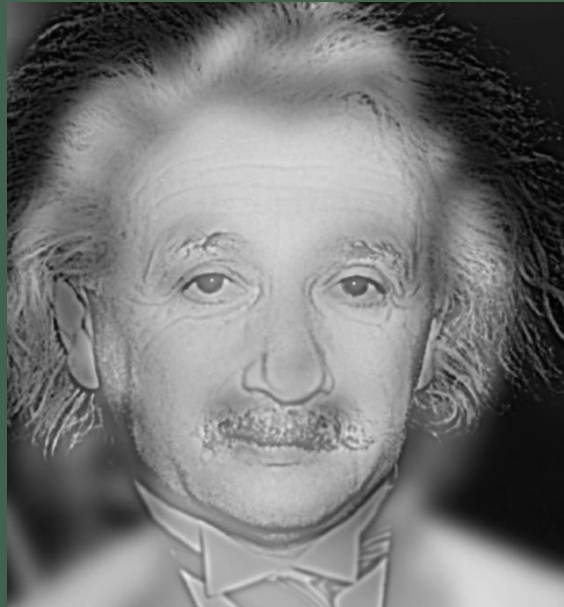
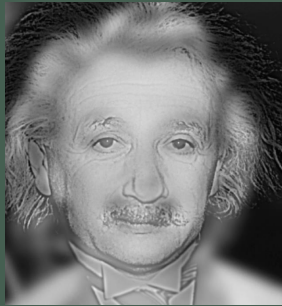
LFG



Vision acuity of 2/10



# Myopia & Hybrid images



# Spatial frequency filtering

(a) Complete image



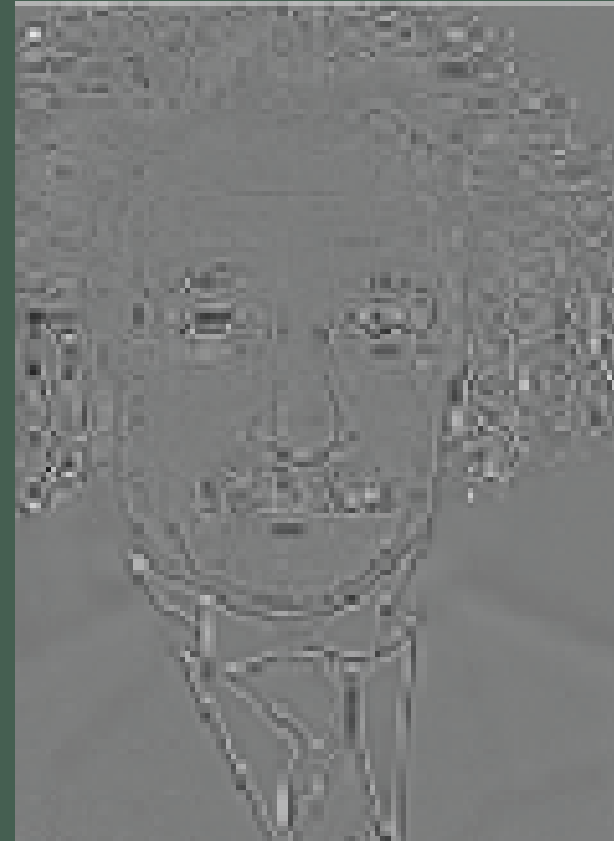
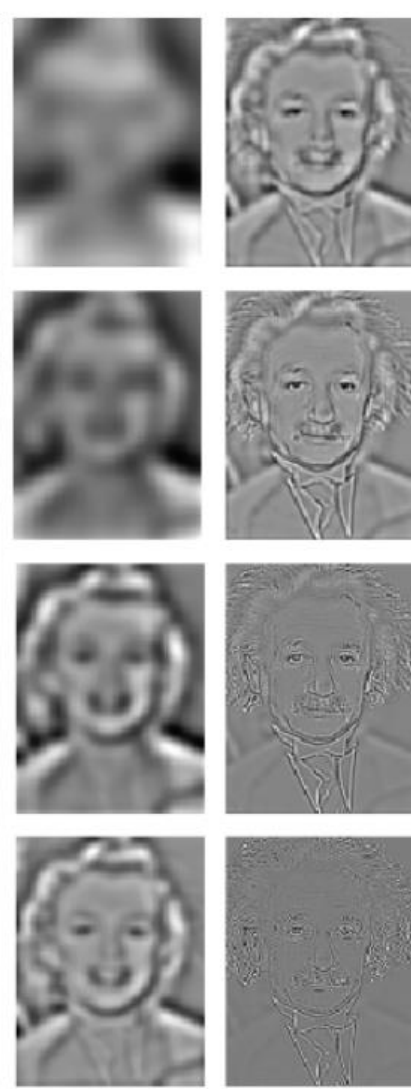
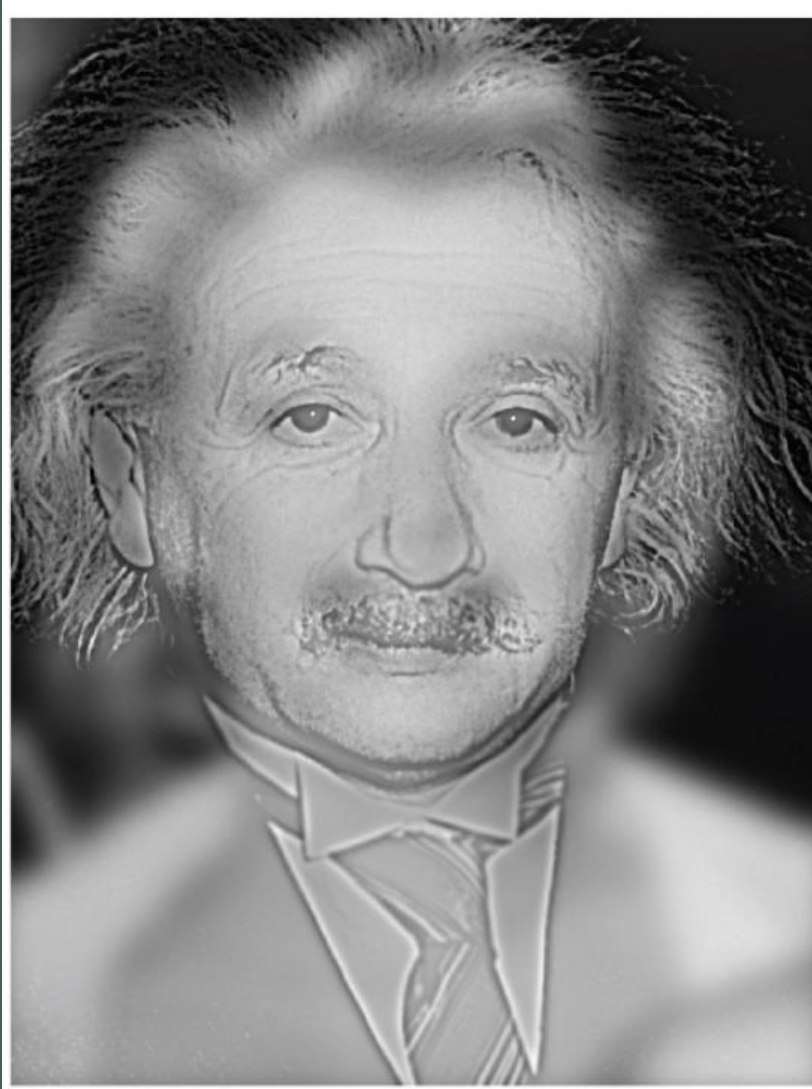
(b) Low-frequency component



(c) High-frequency component



# Hybrid images



Oliva, A., and Schyns, P.G. (1997). Coarse blobs or fine edges? Evidence that information diagnosticity changes the perception of complex visual stimuli. *Cognitive Psychology* 34: 72-107.

Oliva, A., Torralba, A., and Schyns, P.G. (2006). Hybrid Images. *ACM Transactions on Graphics (SIGGRAPH)* 25(3): 527-532.



# Comparison Snellen table and Einstein/Marylin

1/10

2/10

3/10

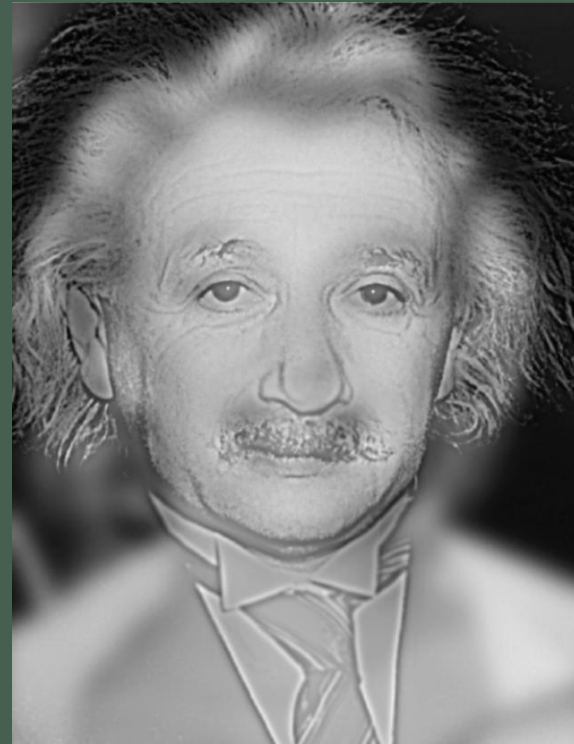
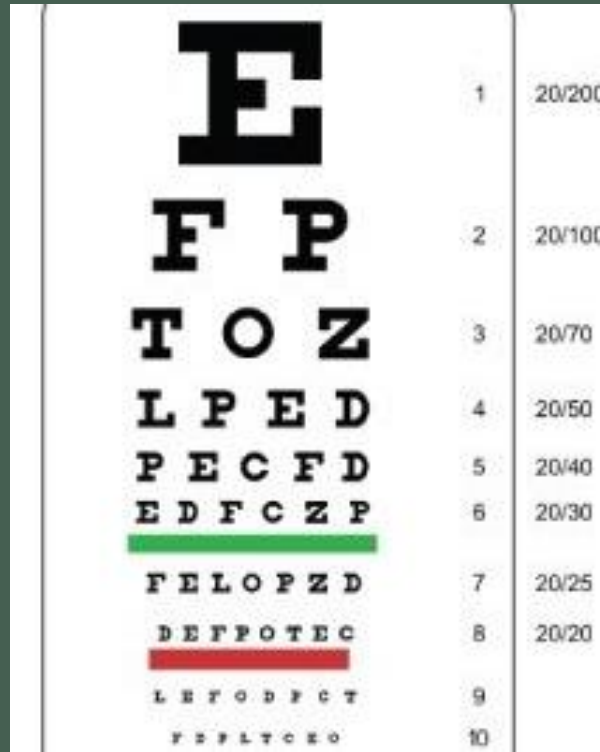
4/10

5/10

7/10

8/10

10/10



visual acuity of 10/10

# Comparison Snellen table and Einstein/Marylin

1/10

2/10

3/10

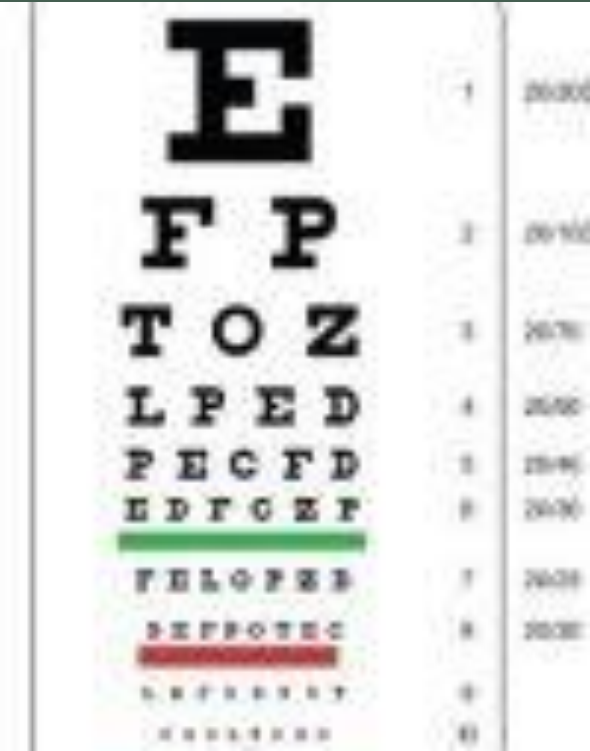
4/10

5/10

7/10

8/10

10/10



visual acuity of 8/10

Comparison Snellen table and Einstein/Marylin

1/10

2/10

3/10

4/10

5/10

7/10

8/10

10/10



visual acuity of 4/10

# Comparison Snellen table and Einstein/Marylin

1/10

2/10

3/10

4/10

5/10

7/10

8/10

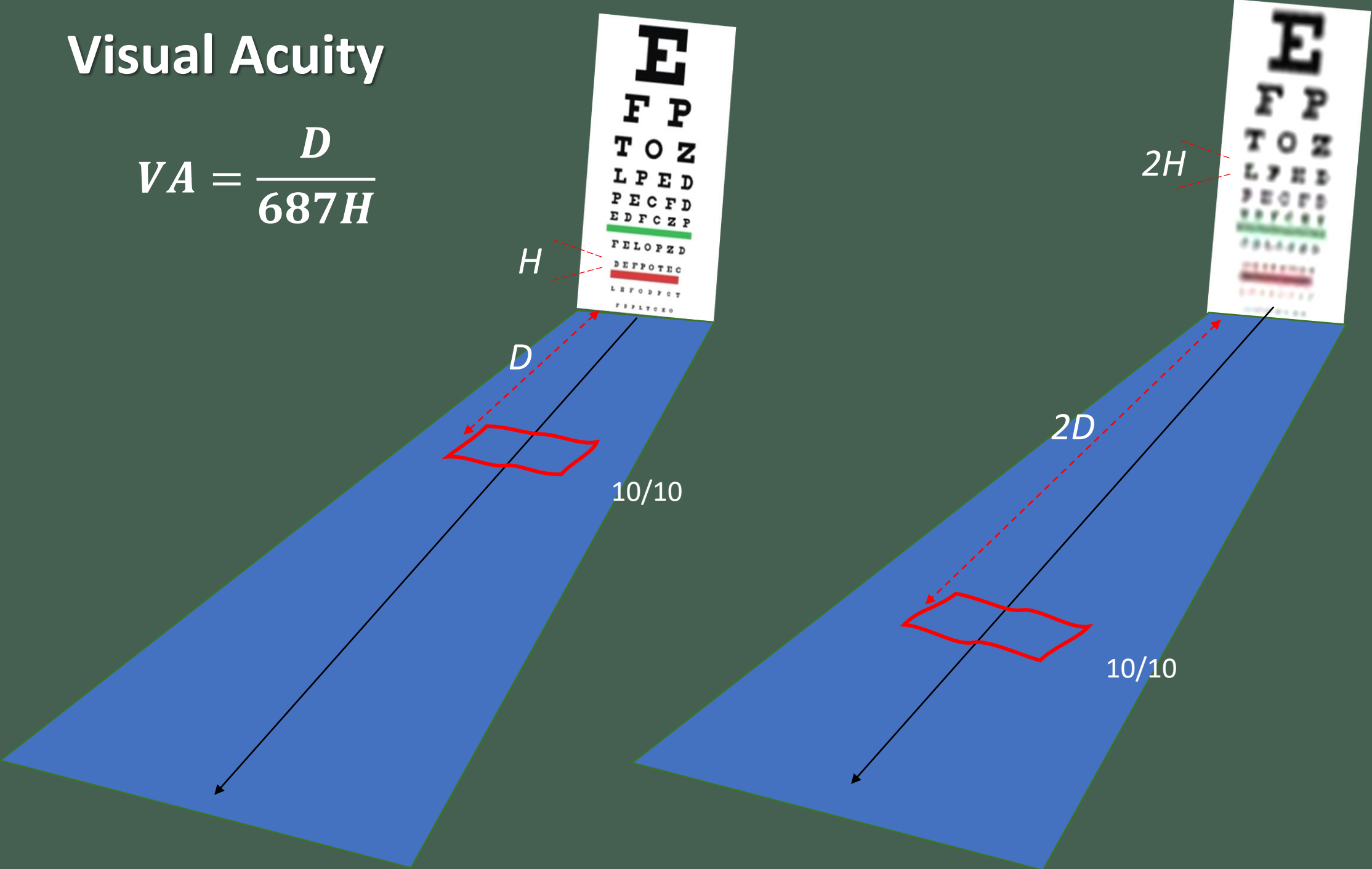
10/10



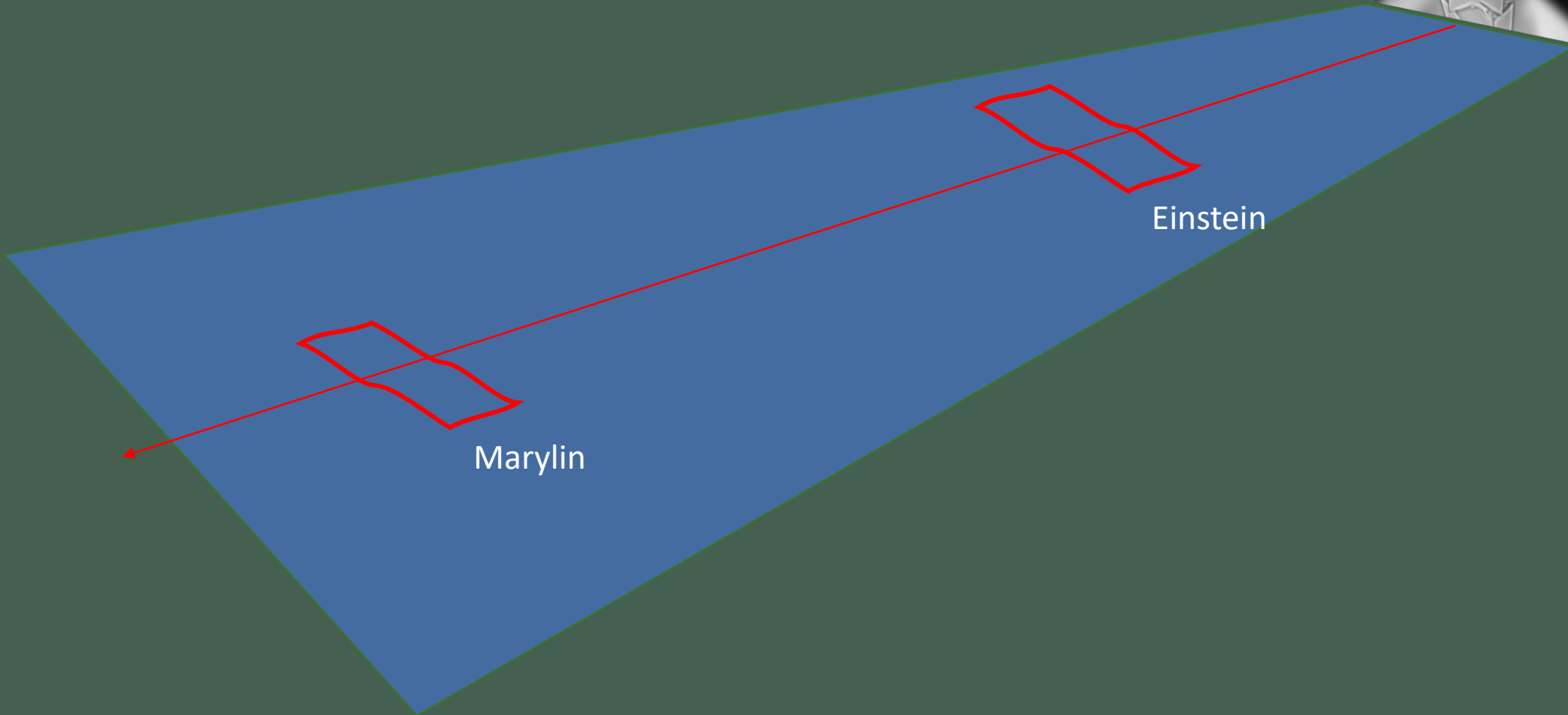
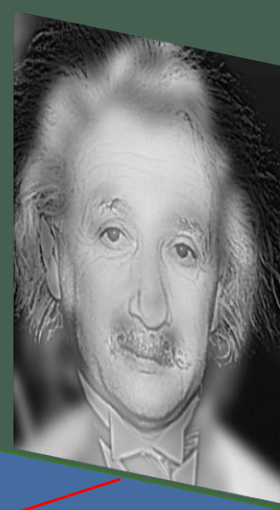
visual acuity of 1/10

# Visual Acuity

$$VA = \frac{D}{687H}$$



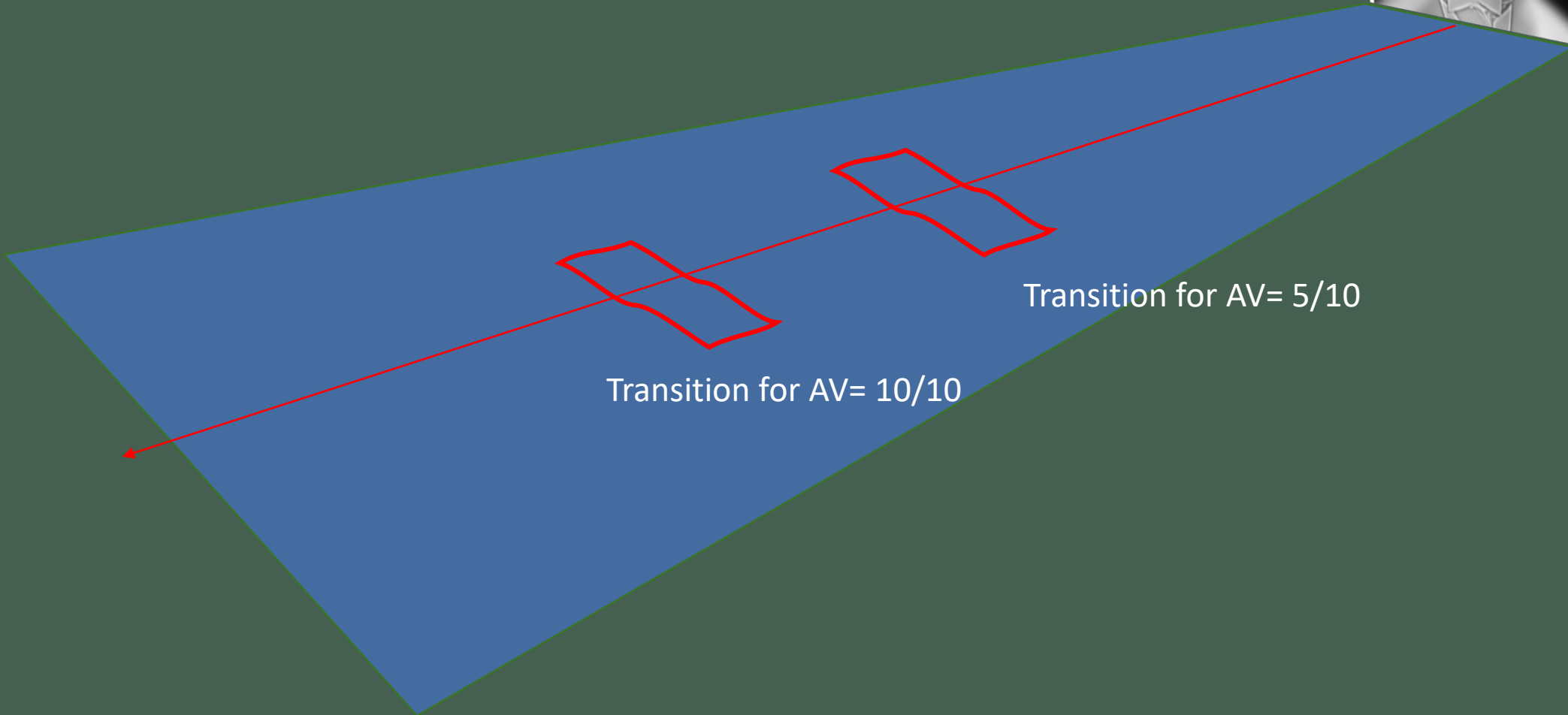
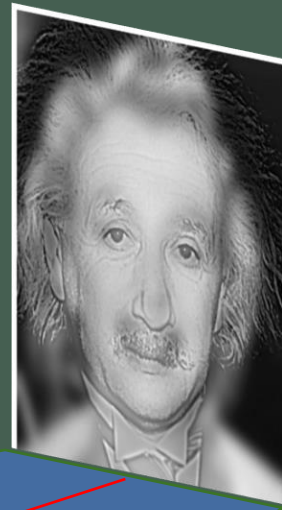
# Hybrid images



Einstein

Marylin

# Hybrid images as myopia simple screening



# Hybrid images for myopia screening in kids

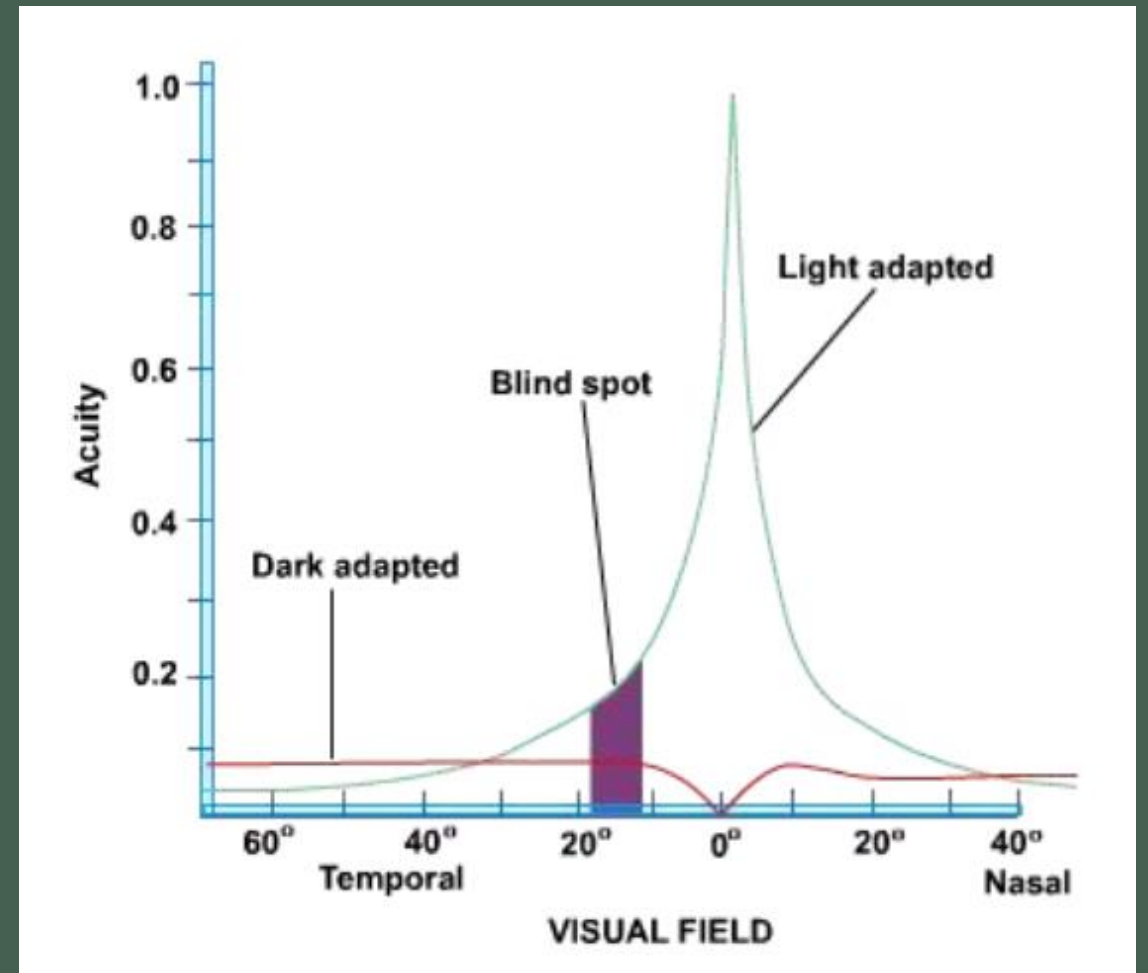
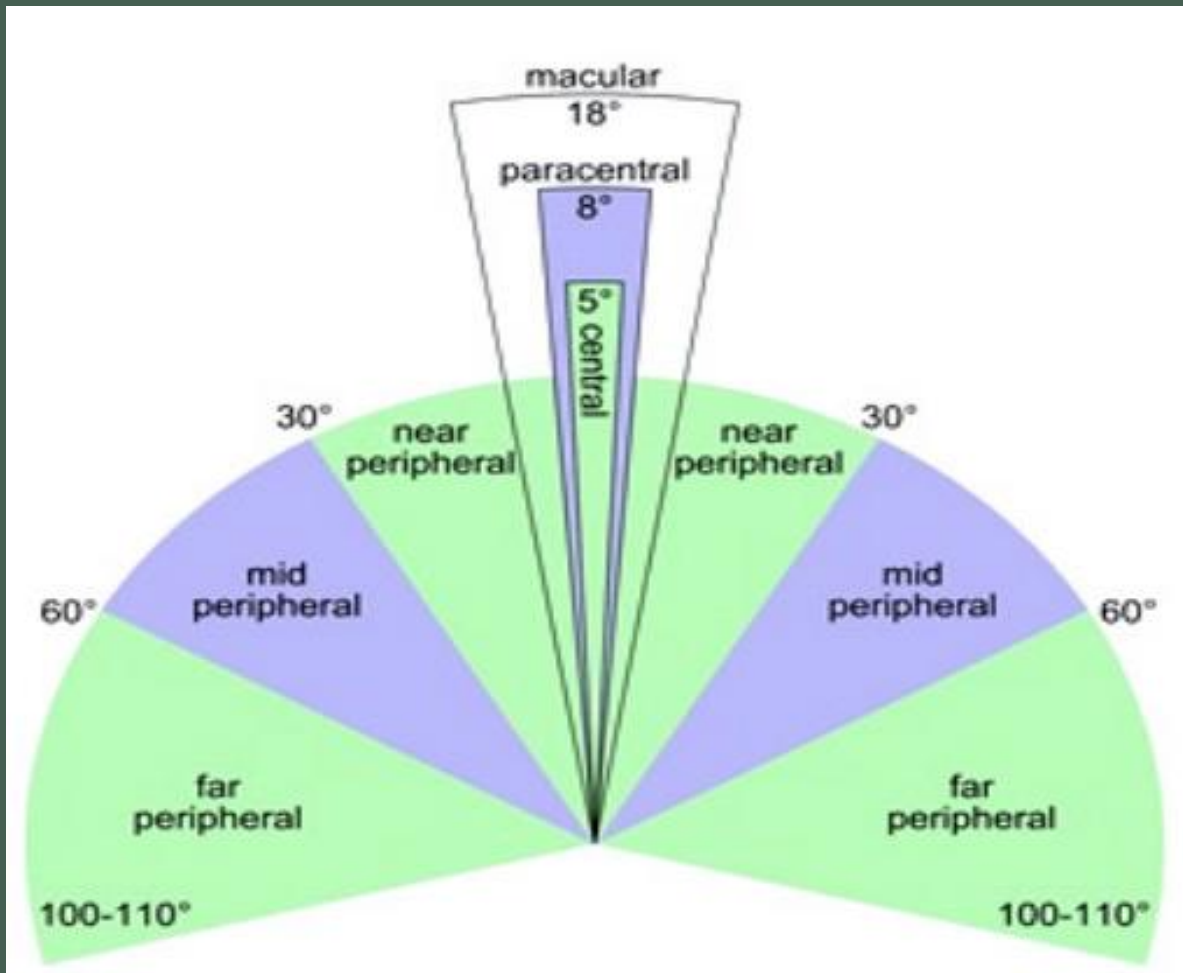




## 2. Problem in peripheral view



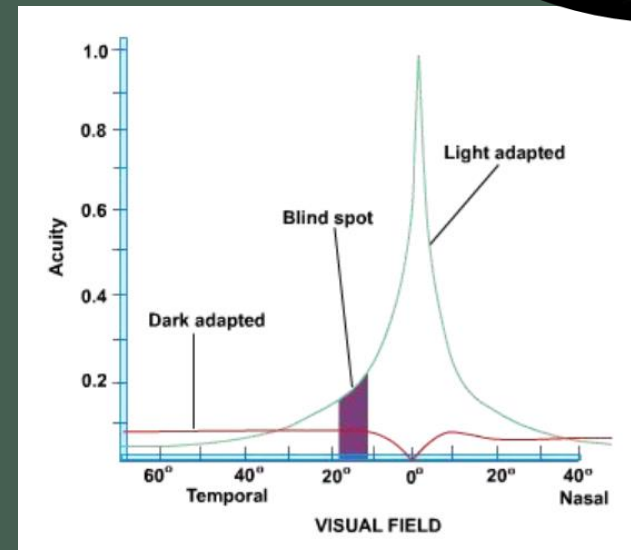
# Peripheral view



# Subject



# Images on retinas



# Subject

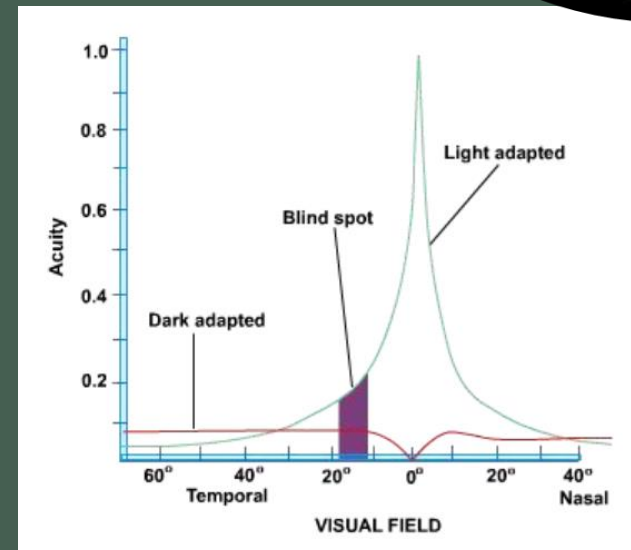


# Images on retinas



Central view is for recognition

Peripheral view is for orientation and movement perception



# Peripheral view in sport

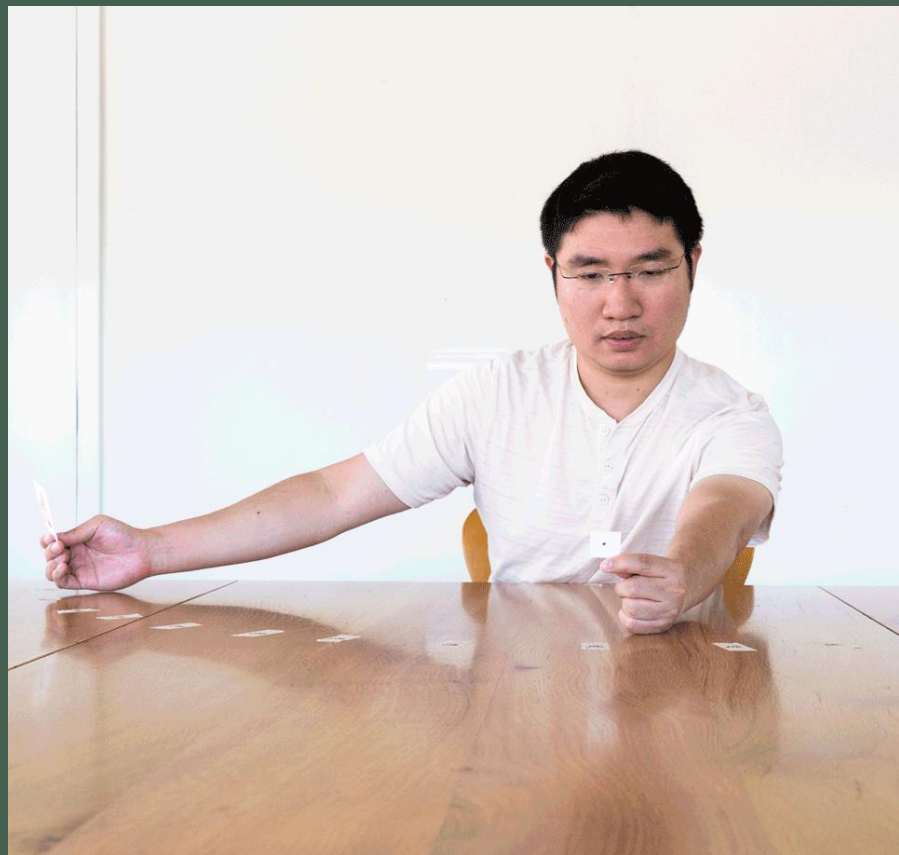


# Peripheral view

ORIGINAL ARTICLE

## Head Movements While Crossing Streets: Effect of Vision Impairment

SHIRIN E. HASSAN, PhD, DUANE R. GERUSCHAT, PhD, and KATHLEEN A. TURANO, PhD  
*The Maryland School for the Blind, Baltimore, Maryland (SEH, DRG), and The Johns Hopkins University School of Medicine, Wilmer Eye Institute, Baltimore, Maryland (SEH, DRG, KAT)*



Vision Impairment and Head Movements in Street Crossings—Hassan et al. 21

### The Plus Intersection



### The Roundabout



Left

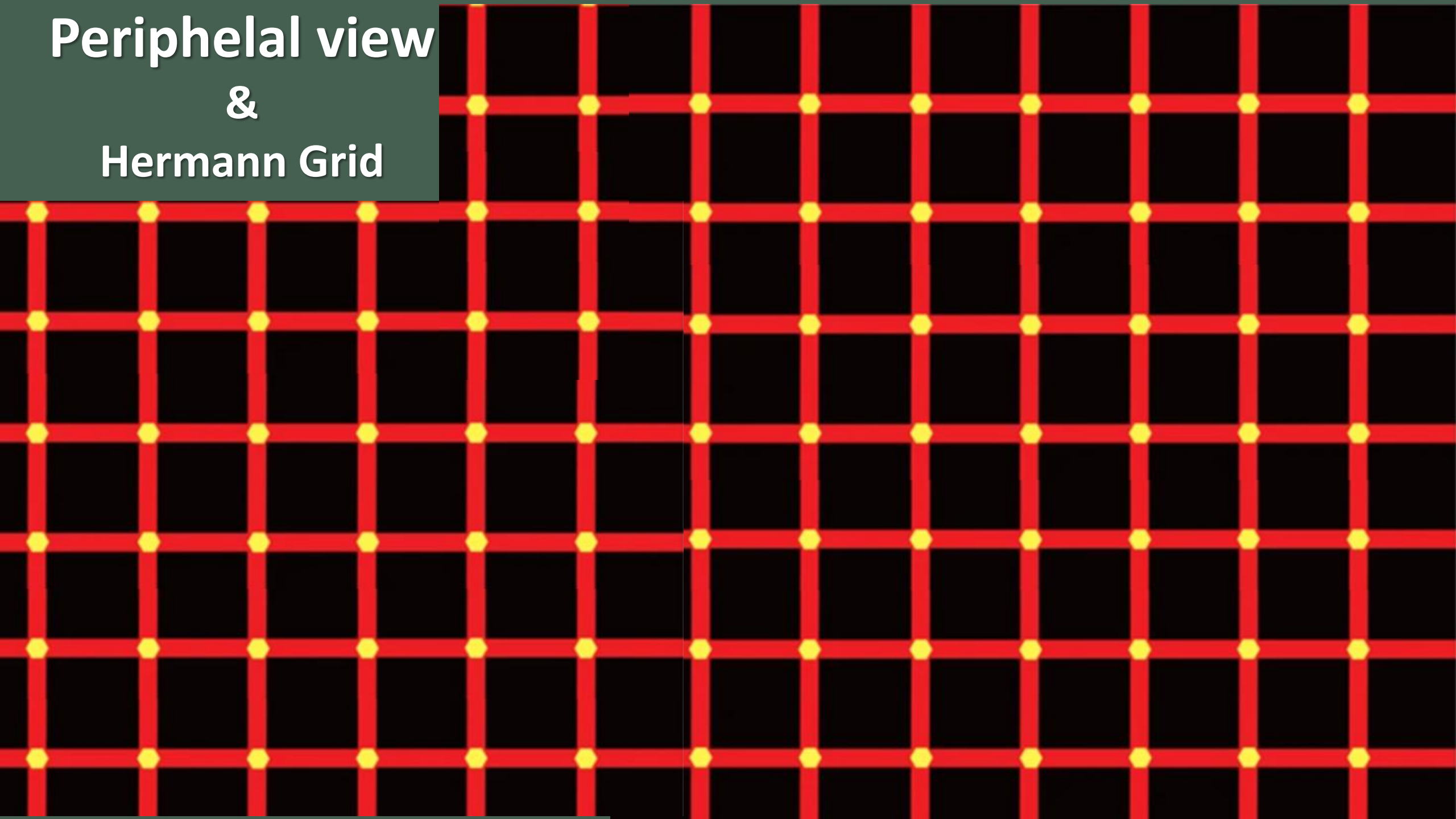
Center

Right

**FIGURE 1.**

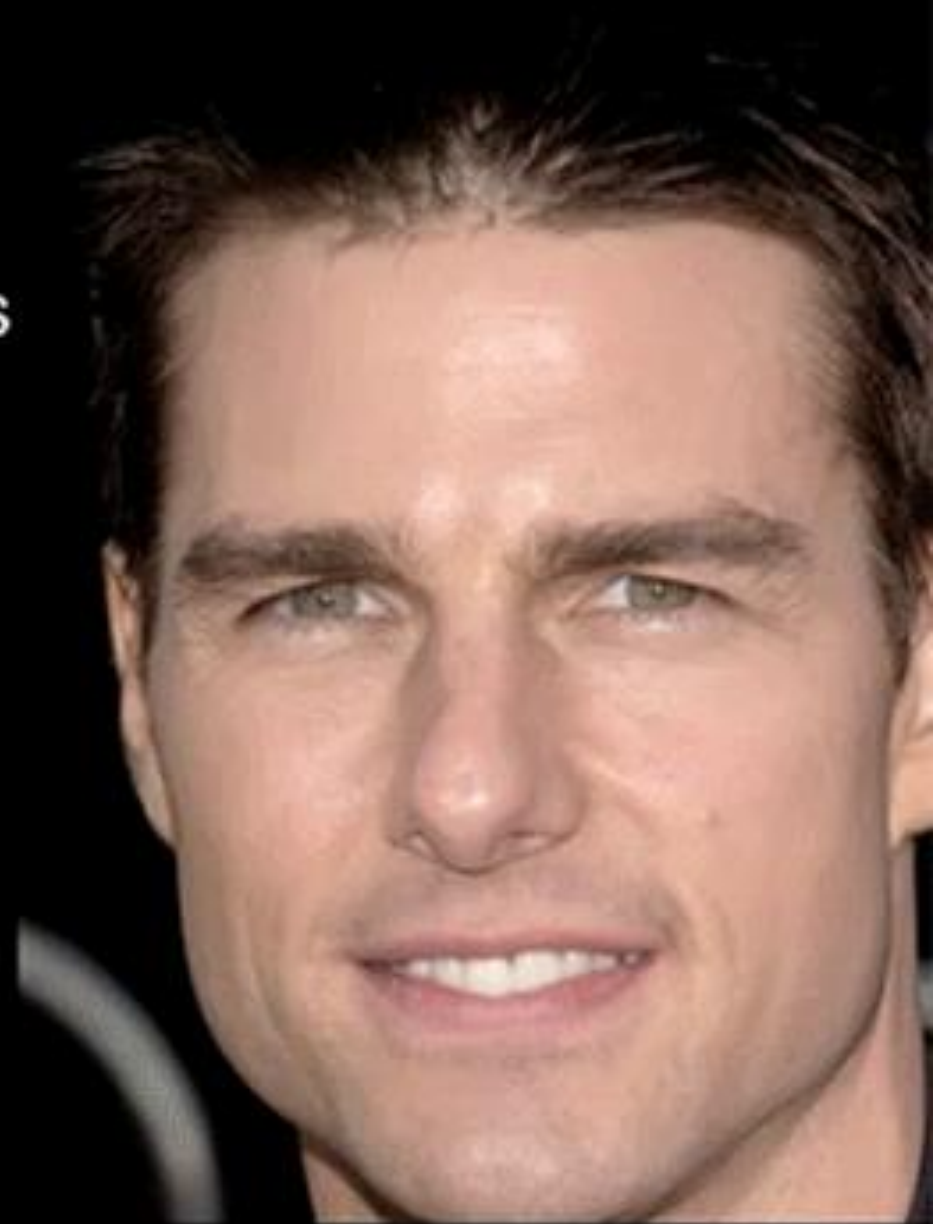
Scene illustrations corresponding to head directions of left, center, and right at the Plus intersection (top) and roundabout (bottom).

# Periphelal view & Hermann Grid





Keep your eyes  
on the cross







# SCIENTIFIC REPORTS

## OPEN The Flashed Face Distortion Effect Does Not Depend on Face-Specific Mechanisms

Benjamin Balas<sup>1,2</sup> & Hannah Pearson<sup>1</sup>

Received: 18 June 2018

Accepted: 6 December 2018

Published online: 07 February 2019

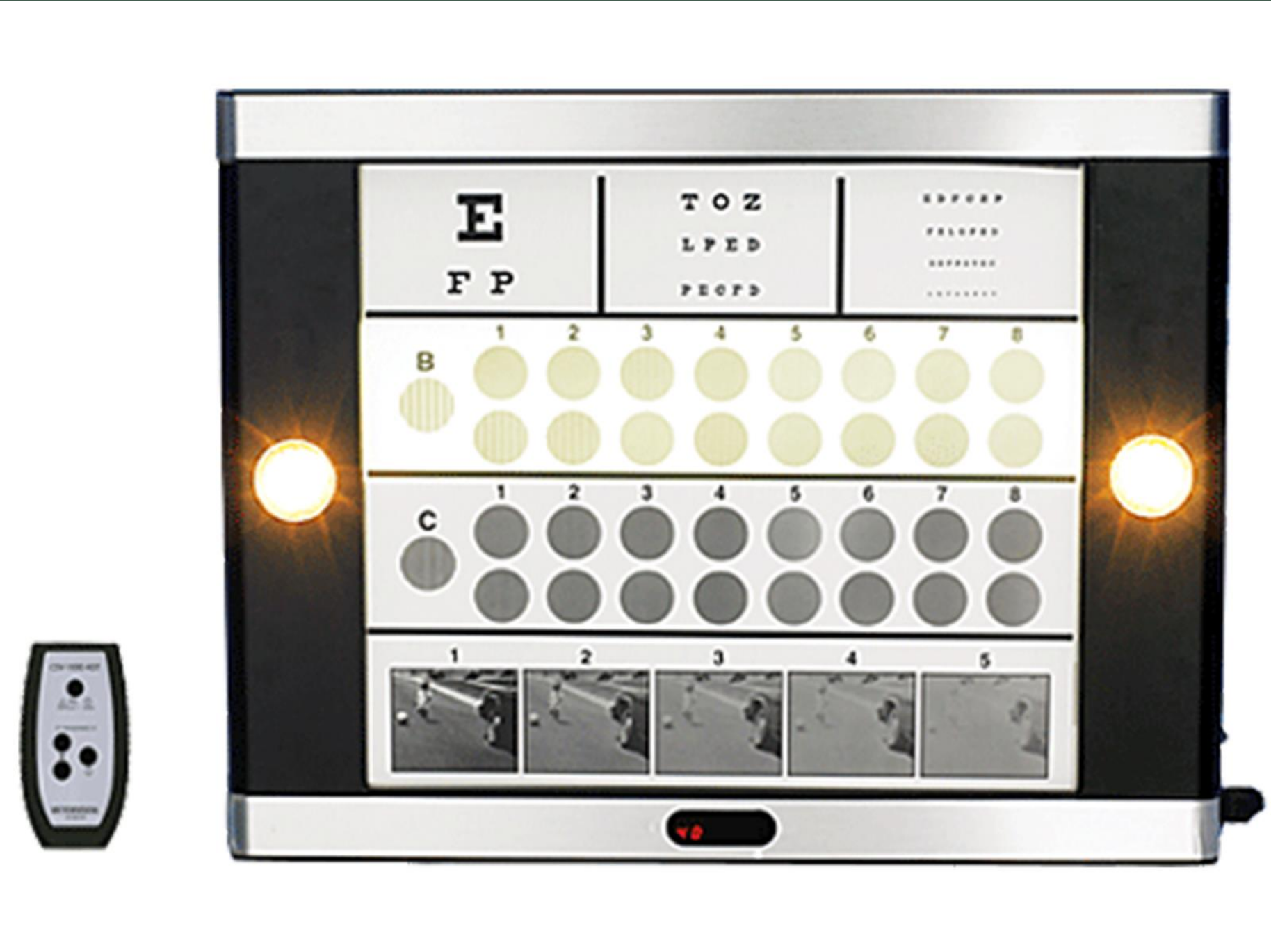
When normal faces are rapidly presented in the visual periphery, they are perceived as grotesque and distorted. This phenomenon, “The flashed-face distortion effect” (FFDE) is a powerful illusion that may reveal important properties of how faces are coded in peripheral vision. Despite the strength of the illusion (and its popularity), there has been almost no follow-up work to examine what governs the strength of the illusion or to develop a clear account of its phenomenology. Presently, our goal was to address this by manipulating aspects of facial appearance and spatial/temporal properties of the flashed-face stimulus to determine what factors modulate the illusion’s strength. In three experiments, we investigated the extent to which local contrast (operationalized by the presence or absence of makeup), image eccentricity, image size, face inversion, and presentation rate of images within the sequence each contributed to the strength of the FFDE. We found that some of these factors (eccentricity and presentation rate) mattered a great deal, while others (makeup, face inversion and image size) made little contribution to the strength of the FFDE. We discuss the implications of these results for a mechanistic account of the FFDE, and suggest several avenues for future research based on this compelling visual illusion.

# 3. Dysphotopsia



**Figure 1** The EyeVisPod (PGB, Milan, Italy) graphical illustration depicting dysphotopsia (with the kind permission of EyeVisPod).

# Glare test



# Glare, Halo & Brighness illusions

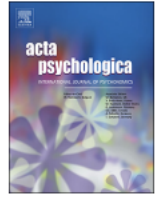
Acta Psychologica 198 (2019) 102882



Contents lists available at ScienceDirect

Acta Psychologica

journal homepage: [www.elsevier.com/locate/actpsy](http://www.elsevier.com/locate/actpsy)



Colorful glares: Effects of colors on brightness illusions measured with pupillometry



Yuta Suzuki<sup>a,\*</sup>, Tetsuto Minami<sup>a,b</sup>, Bruno Laeng<sup>c</sup>, Shigeki Nakauchi<sup>a</sup>

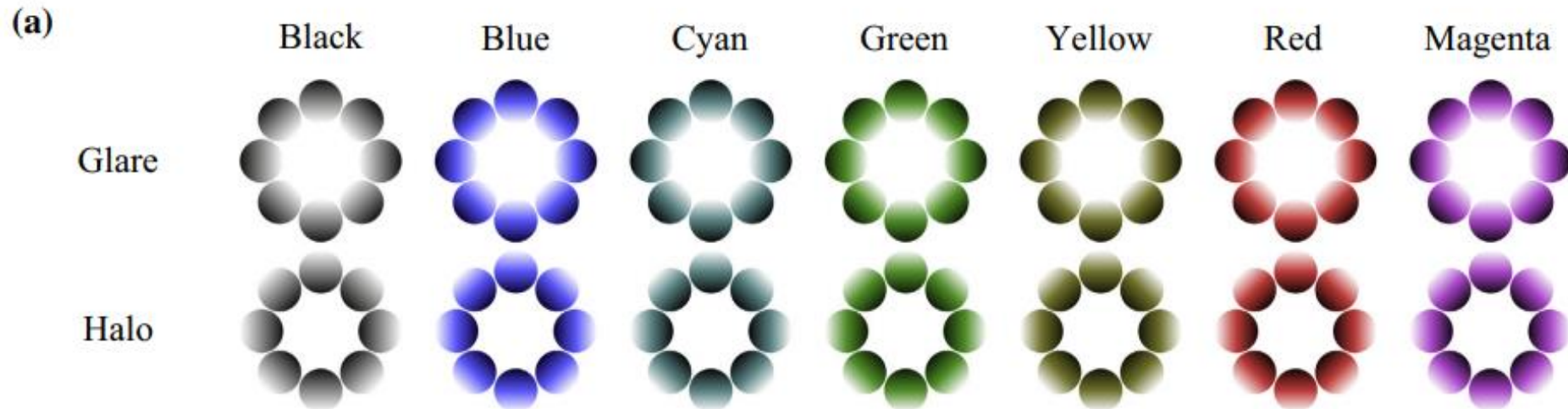
<sup>a</sup> Department of Computer Science and Engineering, Toyohashi University of Technology, 1-1 Hibarigaoka Tempaku, Toyohashi, Aichi 441-8580, Japan

<sup>b</sup> Electronics-Inspired Interdisciplinary Research Institute, Toyohashi University of Technology, 1-1 Hibarigaoka Tempaku, Toyohashi, Aichi 441-8580, Japan

<sup>c</sup> Department of Psychology, University of Oslo, 0373 Oslo, Norway

Y. Suzuki, et al.

Acta Psychologica 198 (2019) 102882



# Glare illusions

**NEUROSCIENCE**

RESEARCH ARTICLE

*Y. Suzuki et al. / Neuroscience 416 (2019) 221–228*

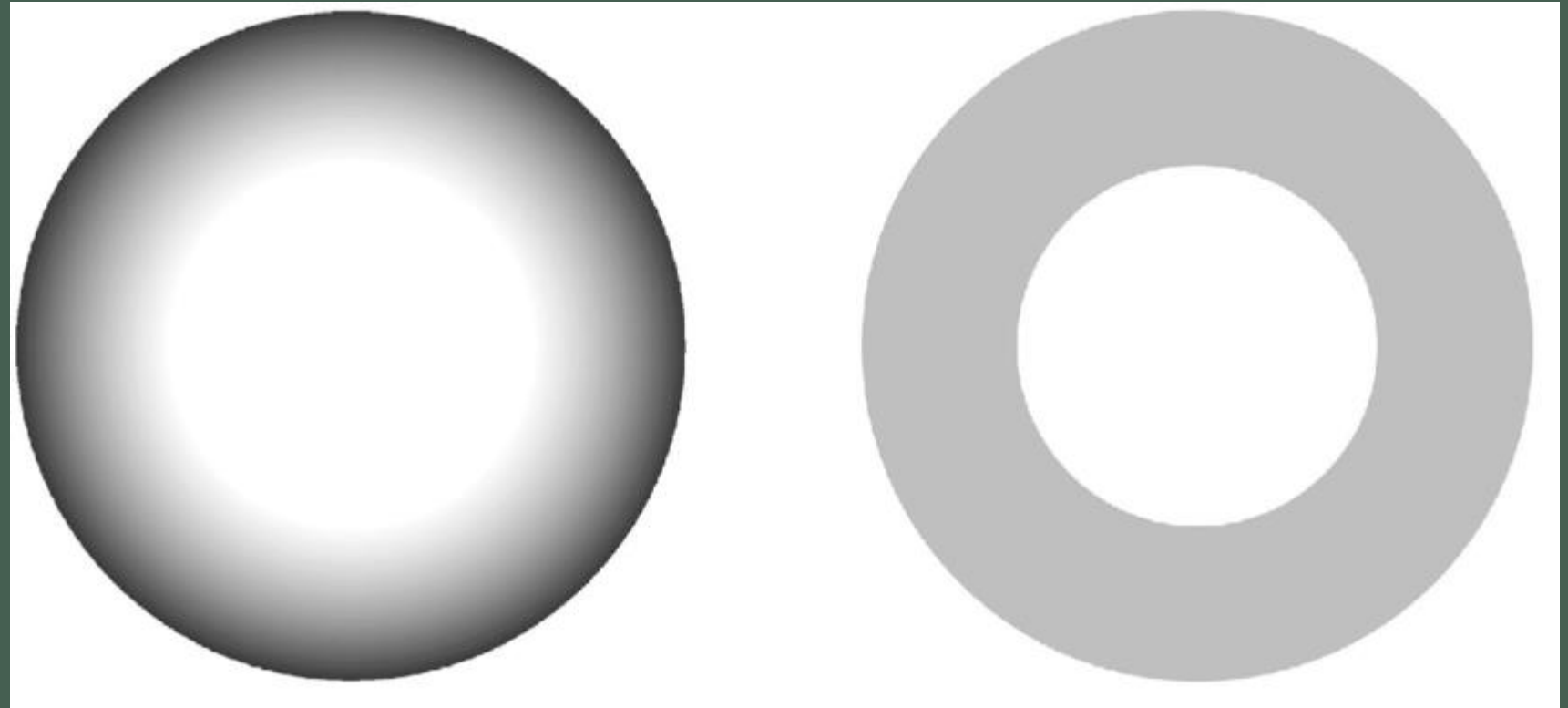


## Pupil Constriction in the Glare Illusion Modulates the Steady-State Visual Evoked Potentials

Yuta Suzuki,<sup>a</sup> Tetsuto Minami<sup>a,b,\*</sup> and Shigeki Nakauchi<sup>a</sup>

<sup>a</sup> Department of Computer Science and Engineering, Toyohashi University of Technology, 1-1 Hibiogaoka Tempaku, Toyohashi, Aichi 441-8580, Japan

<sup>b</sup> Electronics-Inspired Interdisciplinary Research Institute, Toyohashi University of Technology, 1-1 Hibiogaoka Tempaku, Toyohashi, Aichi 441-8580, Japan



# Glare illusions

**NEUROSCIENCE**  
RESEARCH ARTICLE



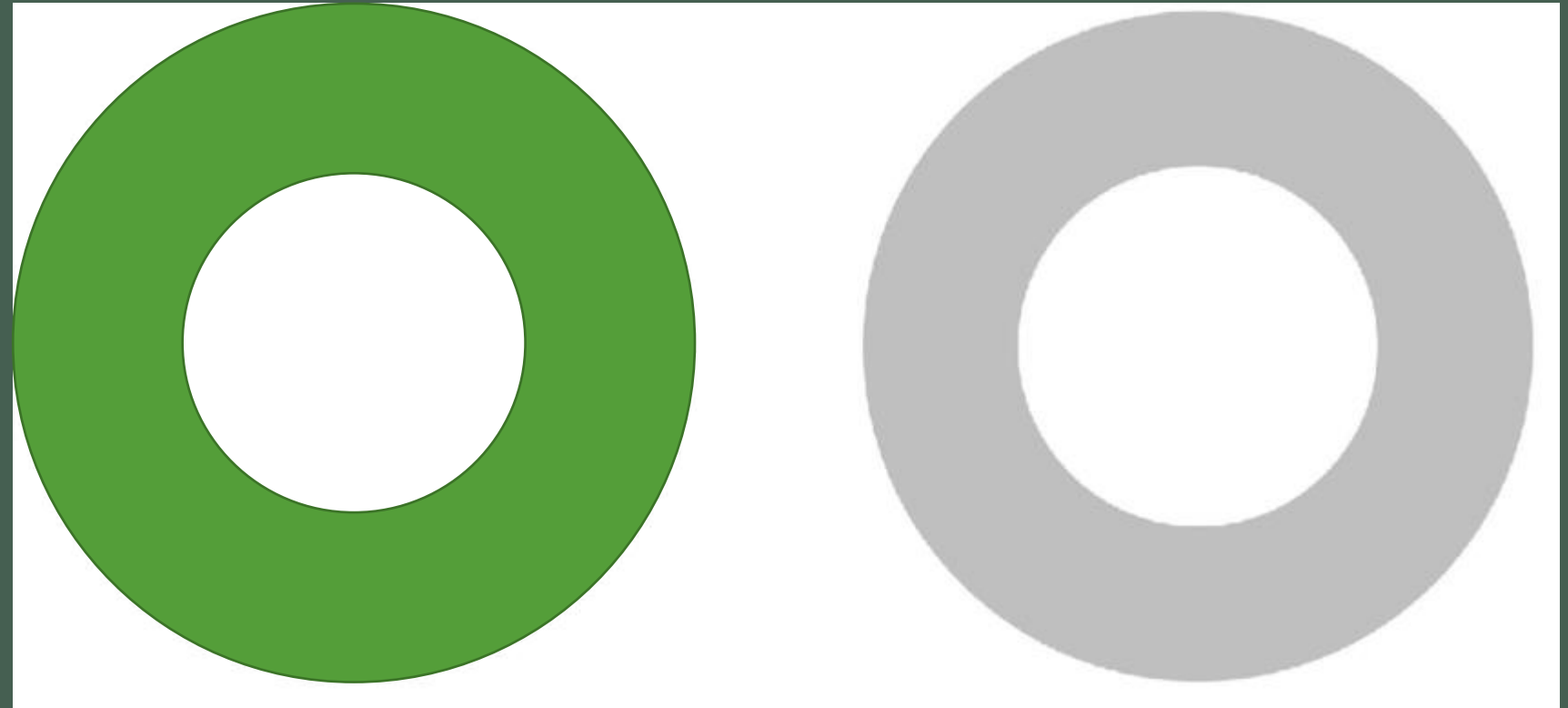
*Y. Suzuki et al. / Neuroscience 416 (2019) 221–228*

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<sup>a</sup> *Department of Computer Science and Engineering, Toyohashi University of Technology, 1-1 Hibiogaoka Tempaku, Toyohashi, Aichi 441-8580, Japan*

<sup>b</sup> *Electronics-Inspired Interdisciplinary Research Institute, Toyohashi University of Technology, 1-1 Hibiogaoka Tempaku, Toyohashi, Aichi 441-8580, Japan*



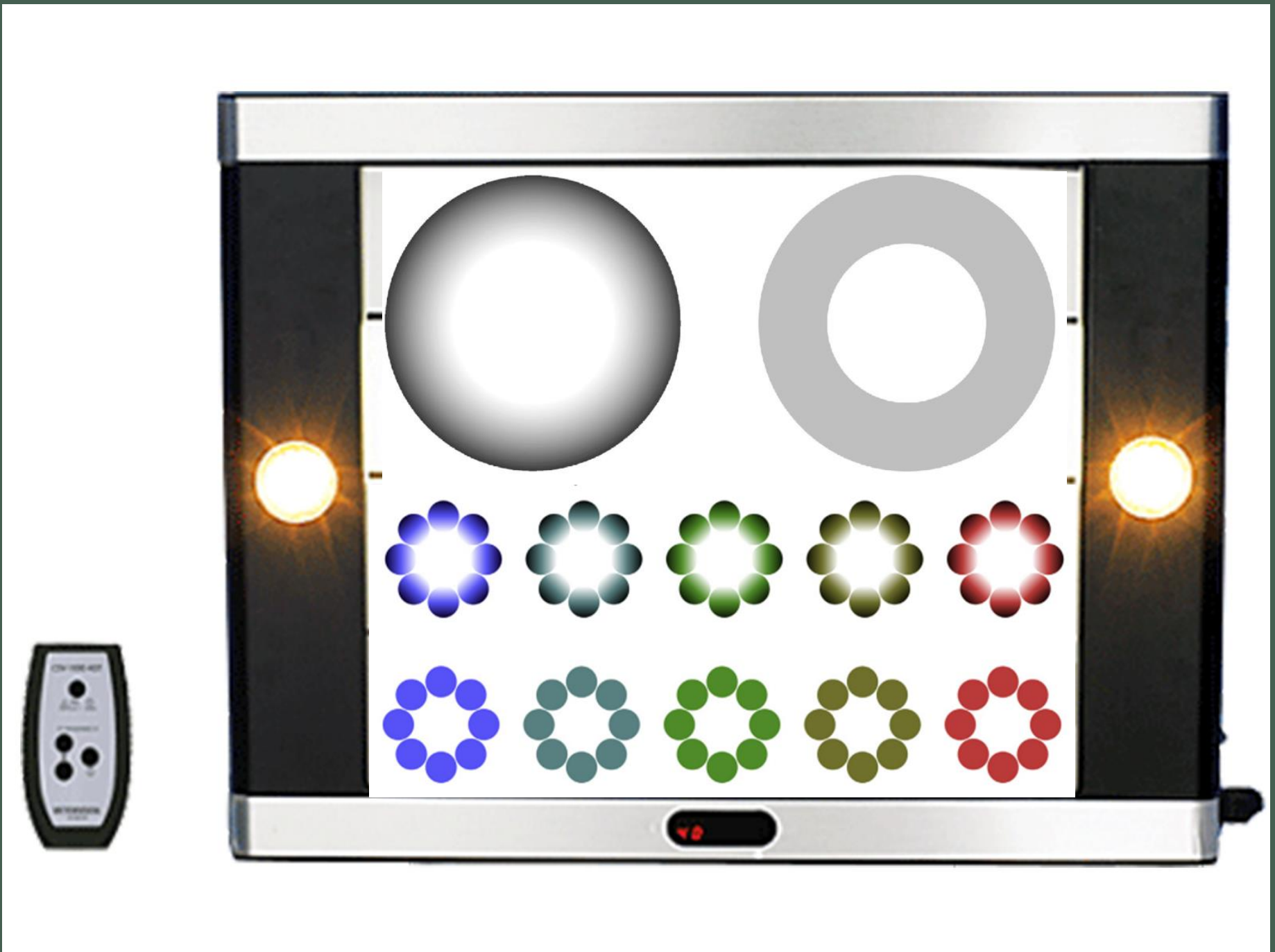
# Glare illusions in art



shutterstock.com · 180765260

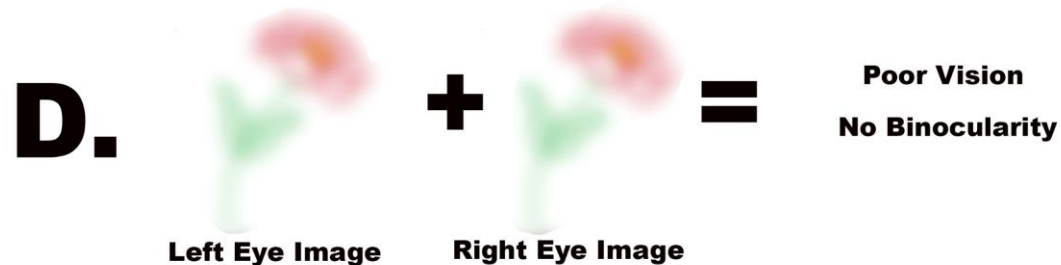
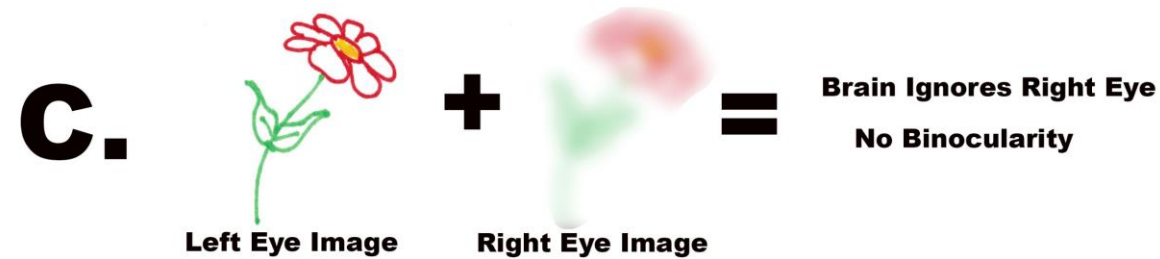
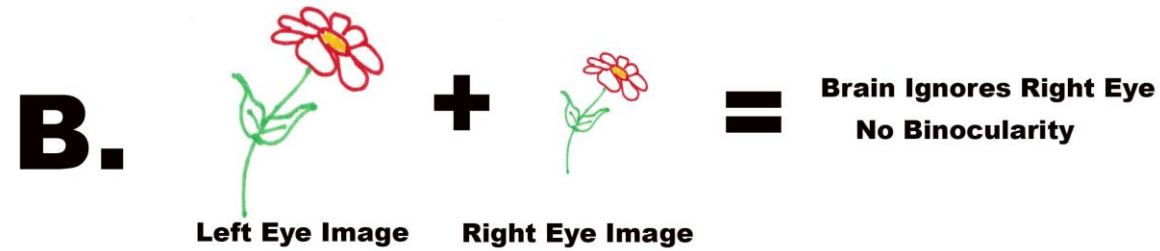
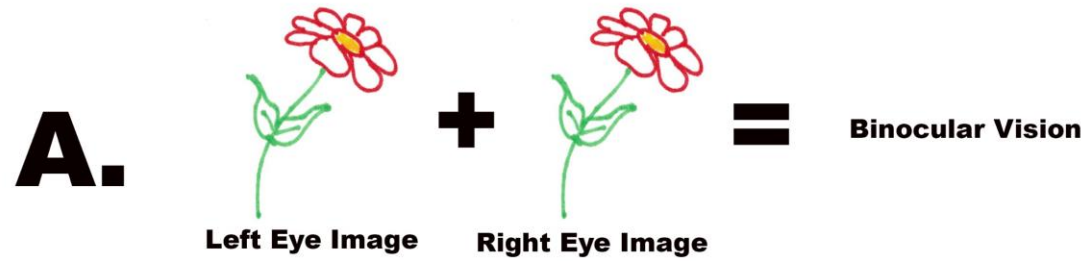


# Glare test with Brightness illusions?





# 4. Binocular Dysfunctions



## Types Of Strabismus



Normal



Esotropia



Exotropia



Hypertropia



Hypotropia

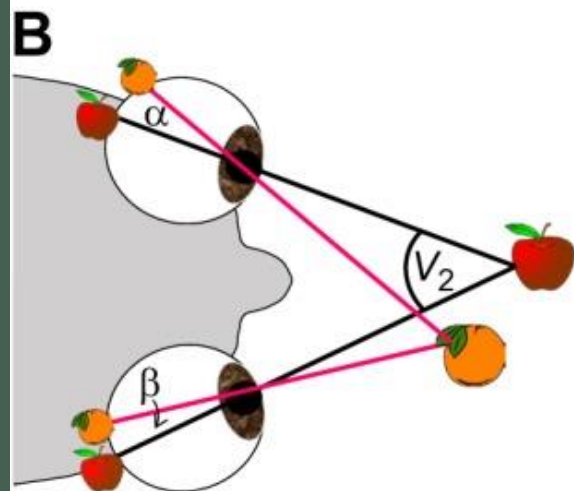
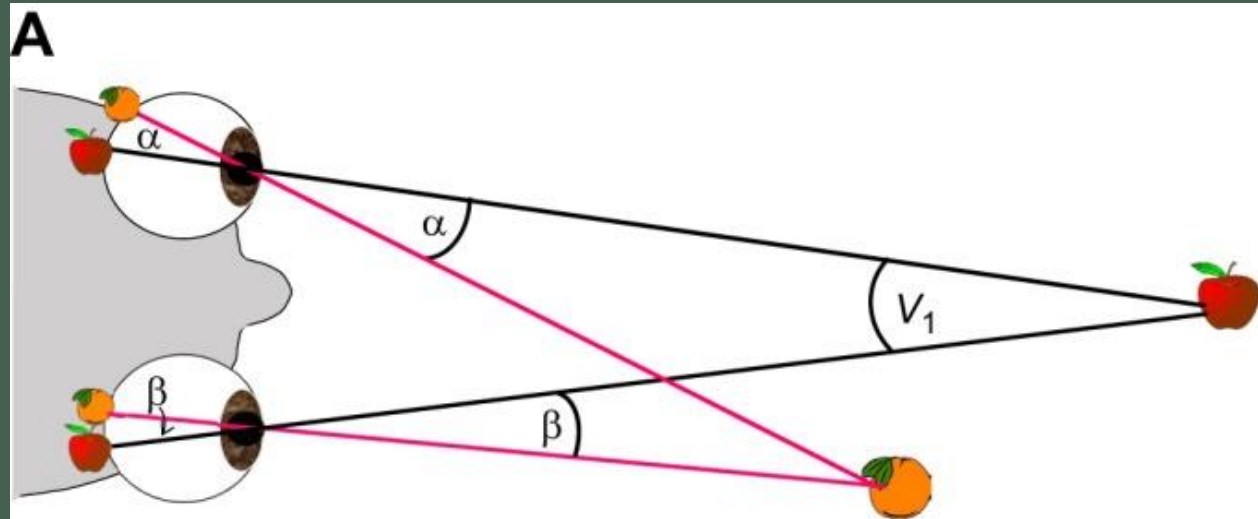
## Amblyopia



# DIPLOPIA



# Binocular vision & 3D view



**binocular  
disparity**



# 3D Optical illusions: Anaglyphs



# 3D Optical illusions & Optometric tests



LANG-STEREOTEST 31295 Stereotest di Lang II, per lo Screening dei Difetti della Visione Stereoscopica e Binoculare nei Bambini

Marca: LANG-STEREOTEST

★★★★☆ 11 voti

136<sup>64</sup>€

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**Nuovo (4) da 136,64 € Spedizione GRATUITA.**

Taglia:

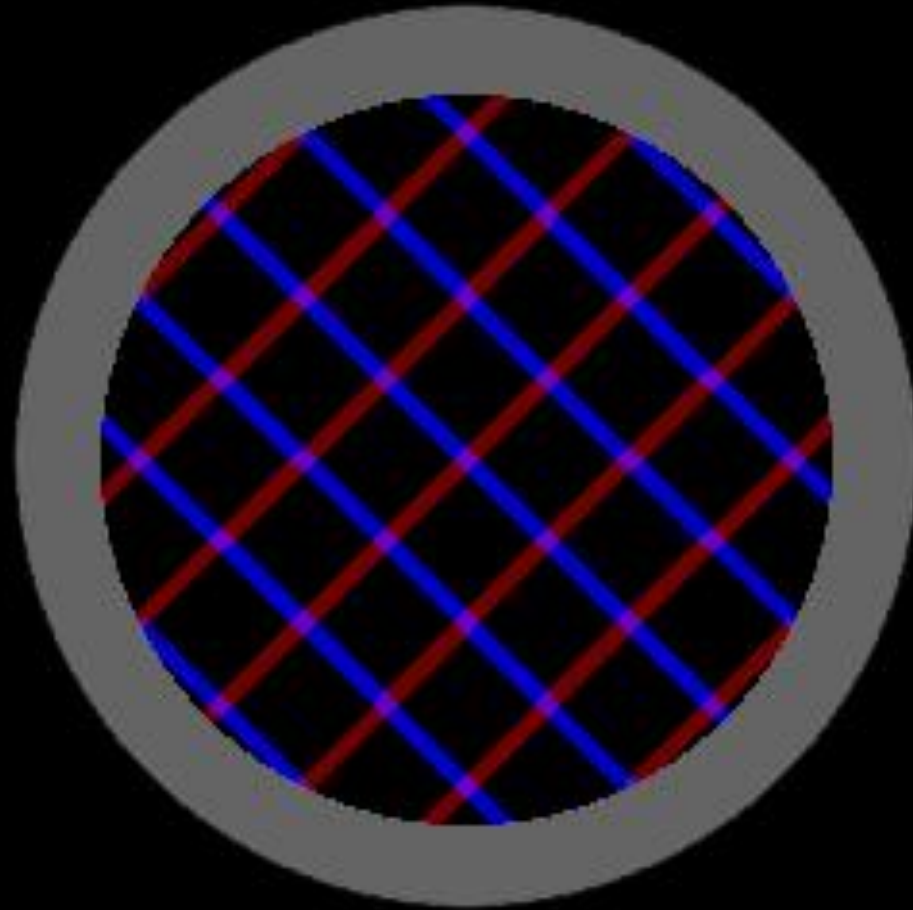
**Bambini**

Nome modello:

**Single**

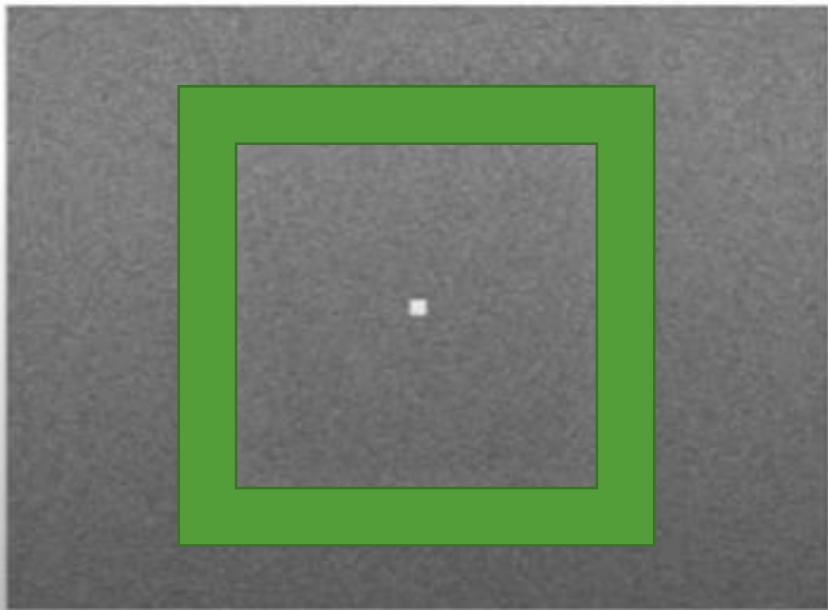
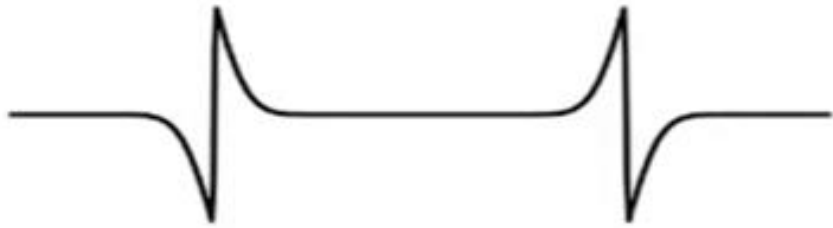


# Binocular rivalry



# Brightness illusions

## Cornsweet illusion



# Brightness illusions

## Cornsweet illusion

